

Out now!

'SCAPE MAGAZINE POWERED BY AI



‘Yet, so far, AI applications seem to mostly be a quick fix for the least creative among us’

Peter Veenstra, LOLA

‘A danger to humanity’ it is often called, and a tool that will make ‘many jobs become obsolete’: in the media one reads daily about the supposed drawbacks of artificial intelligence. AI seems to be something you either love or stay far away from. At ‘scape magazine, we are curious about it. For this special issue, titled **Powered by AI**, we joined forces with LOLA landscape architects and together we set out to explore.

Artificial Intelligence has quickly become an indispensable tool in the world of architecture, landscape architecture, urban planning and design. Discussions with leading designers, scientists and artists – such as Piet Oudolf, Refik Anadol, Peter Veenstra and Carlos Bañón – explore the (creative) power and significance of AI. What are its possibilities and dangers? How does it change the designer’s work process? What are the implications of AI for spatial planning?

‘The more we use AI, the more human we can be,’ AI-artist Carlos Bañón believes. To him, AI feels like a liberation. Buildings and landscapes become alive, responsive and dynamic in times of artificial intelligence. Managing editor Daphne de Bruijn especially enjoyed the unintentional elements of surprise in Bañón’s art works. As she describes in the editorial: ‘The images already look impressive at first glance, but if you look more closely, you will find even more funny or amazing elements. Like people bathing naked, or people shown with odd proportions at unexpected angles.’ In this issue, the visual artworks of both Bañón and AI-artist Refik Anadol are included, and the artists and their fascinating practices and inspirations are portrayed.

This issue of ‘scape is all about the consequences of AI for the profession of landscape architects and urban planners. Will AI eventually lead to the end of the design office as we know it? Together with four landscape architects and urban designers in the field, we map out how some of the large design firms make use of AI and how it changes their



office and practice. In the same vein, we investigate what generative tools can boost your practice as a landscape architect, and we ask the question what a good landscape AI may look like. Geographic design manager Ilmar Hurkens explains if and how to apply AI to landscape planning, addressing the ever-increasing complexity between urban infrastructure, natural systems and evolving climate.

Diving deeper into these natural systems, we found Leen Gorissen, a biologist specialized in ecology. She states that 'AI is nothing more than Western prejudices cast in code.' Opposed to artificial intelligence, she juxtaposes natural intelligence: nature's ability to survive and thrive on a constantly changing planet. 'Where AI represents the current Western human logic, NI represents the logic of life that has gone on for millions of years, and there is still a huge amount to learn about this,' she states. In an interview, Gorissen explains what she believes can be learned from natural intelligence, and she sheds her light on the question whether AI can help us to better understand it.

She is not the only one who questions the celebratory, positive and progressive perspective on AI. In a background article, we present an overview of the possible negative implications and dark sides of AI, both in the context of landscape architecture and urban planning as more broadly – for democratic societies as a whole. Energy consumption, the spreading of false information, poor working conditions and uniform, generic and even stereotypical outputs are only a few of the examples. The questions we aim to answer: since AI is here to stay, how can the sector become more sustainable? And can AI help to develop the tools needed to make sound decisions regarding AI and the global race to net-zero emissions?

Also in this issue: the future of AI with Koert van Mensvoort, a battle between AI and landscape and garden architect Piet Oudolf, a review of the world's first AI Campus in Heilbronn, and tips on what more to read and listen to.

In short: 'Sit back, explore and be amazed. AI offers many possibilities!'

'... the most important benefit from the introduction of AI in the designer's office is that it enhances the designer's creativity, and that it allows him or her to do more with less'

Cosimo Scotucci, MVRDV



#ARTIFICIALINTELLIGENCE
#DESIGNERSOFFICE
#TOOLS
#CREATIVITY
#AIPOWEREDPLANNING
#DIGITALTWINS





For who is this issue?

- / For those interested in (discussions around) alternative and artificial forms of intelligence, computational technology, and its implications for society as a whole
- / For landscape architects and urban designers working with AI
- / For policy makers within design firms
- / For those interested in the cross-pollination between AI and art

scape #2 / 2024

Powered by AI – Artificial intelligence in landscape, architecture and urbanism

Language English

Binding softcover with dustbin, 17 x 24 cm, 176 pages, full colour

Contributions to this issue Peter Veenstra (LOLA), Harry Harsema (SCAPE), Daphne de Bruijn (SCAPE), Djuna Spreksel (SCAPE), Martin Garcia Perez, Roberto Coccia (LOLA), Simon Verbeeck (LOLA), Scott Penman (Sasaki), Cosimo Scotucci (MVRDV), Anya Domlesky (SWA), Bradley Cantrell (UVA university), Ilmar Hurkxkens (ETH Zurich), Sajjad Moazeni (UW university), Lilly Maxwell-Lwin (Commonland), Refik Anadol (TBC), Carlos Bañon Blazquez, Piet Oudolf, Reddit community, Petruschka Thumann (Rijksvastgoedbedrijf), Koert van Mensvoort (Next Nature), and others

Design Daphne de Bruijn, Harry Harsema, Blauwdruk Publishers
Sales and distribution Blauwdruk Publishers

ISBN 978 94 92474 698, NUR 410

Price €27,50

Order 'scape

Order via [the webshop of Blauwdruk Publishers](#)
International bookshops can order via [Ideabooks](#)

